

# Distinguishing neural correlates of context-dependent advantageous- and disadvantageous-inequity aversion

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Humans can integrate social contextual information into decisionmaking processes to adjust their responses toward inequity. This context dependency emerges when individuals receive more (i.e., advantageous inequity) or less (i.e., disadvantageous inequity) than others. However, it is not clear whether context-dependent processing of advantageous and disadvantageous inequity involves differential neurocognitive mechanisms. Here, we used fMRI to address this question by combining an interactive game that modulates social contexts (e.g., interpersonal guilt) with computational models that enable us to characterize individual weights on inequity aversion. In each round, the participant played a dot estimation task with an anonymous coplayer. The coplayer would receive pain stimulation with 50% probability when either of them responded incorrectly. At the end of each round, the participant completed a variant of dictator game, which determined payoffs for him/herself and the coplayer. Computational modeling demonstrated the context dependency of inequity aversion: when causing pain to the coplayer (i.e., guilt context), participants cared more about the advantageous inequity and became more tolerant of the disadvantageous inequity, compared with other conditions. Consistently, neuroimaging results suggested the two types of inequity were associated with differential neurocognitive substrates. While the context-dependent processing of advantageous inequity was associated with social- and mentalizing-related processes, involving left anterior insula, right dorsolateral prefrontal cortex, and dorsomedial prefrontal cortex, the context-dependent processing of disadvantageous inequity was primarily associated with emotion- and conflict-related processes, involving left posterior insula, right amygdala, and dorsal anterior cingulate cortex. These results extend our understanding of decision-making processes related to inequity aversion.

advantageous inequity  $\mid$  disadvantageous inequity  $\mid$  guilt context  $\mid$  insula  $\mid$  fMRI

neguity aversion, or the preference for fairness, is an otherregarding preference observed widely in human society (1, 2). Individuals can be averse to inequity both when they receive more (i.e., advantageous inequity) and when they receive less (i.e., disadvantageous inequity) than others (2). The distinction between these two types of inequity aversion has been demonstrated in different disciplines. Behavioral studies showed that, although individuals dislike both types of inequity, their responses to advantageous inequity are usually not as strong as to disadvantageous inequity (2-4). Both evolutionary and developmental evidence demonstrated variations in the onset of the two types of inequity aversion. Disadvantageous-inequity aversion emerges at early stages of evolution and of human development, whereas advantageous-inequity aversion has only been seen in chimpanzees (5) and humans above 8 y old, who have relatively mature social and cognitive control abilities (6). These findings provide a theoretical motivation for investigating potentially differential psychological and neural mechanisms underpinning the two types of inequity aversion. Increased knowledge of the psychological and neural bases underlying individuals' attitudes toward inequity can provide valuable clues for understanding various social and economic phenomena, such as the asymmetrical responses to inequity when individuals are in advantageous vs. disadvantageous status in financial crises (3, 7). However, despite extensive research on disadvantageous inequity, little is known about advantageous inequity and whether these two types of inequity involve differential psychological and neural mechanisms.

Previous evidence has linked disadvantageous-inequity aversion with negative emotions (e.g., envy) elicited by receiving less than others (2, 6). Specifically, a number of studies have investigated the psychological and neural mechanisms of disadvantageous-inequity aversion using ultimatum game (UG), in which participants decide whether to accept a fair or unfair (i.e., disadvantageous) division of money suggested by a proposer (8). Participants'

## **Significance**

Despite extensive research on disadvantageous inequity, little is known about advantageous inequity and whether these two types of inequity involve differential neurocognitive mechanisms. We address these questions from the perspective of context dependency and suggest that these two types of inequity are associated with differential neurocognitive substrates, subserved by different brain regions and in particular by the spatial gradient in insular activity. Our findings shed light on how social contexts (i.e., interpersonal guilt) are integrated into social decision making and suggest that the resistance to unequal situations when individuals are in disadvantageous status may primarily stem from their emotional responses, whereas the resistance to unequal situations when individuals are in advantageous status may involve advanced cognitive functions such as mentalizing.

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self-reported negative feelings increased as the divisions became increasingly unfair (9); they had stronger skin conductance responses, indicating higher emotional arousal, when they rejected, as opposed to accepted, disadvantageous divisions (9, 10). In line with these findings, neuroimaging studies have demonstrated that the brain structures associated with processing negative and aversive emotions, such as the amygdala and anterior insula (aINS), are involved in disadvantageous-inequity processing (8, 11–13).

Compared with disadvantageous inequity, responses to advantageous inequity may involve more complex processes. Although receiving more than others may benefit oneself economically in the short term, the resulting fairness norm violation could frustrate partners and damage one's reputation, which is a threat to cooperation and benefits in the long run (5). Thus, the decision to accept getting more than others may require not only value representation of the relative economic gain but also advanced social cognitions, such as anticipating others' reactions to being treated unfairly (i.e., mentalizing), recognizing this norm violation of themselves (i.e., norm violation detection), and adjusting this violation to bring in long-term cooperation and benefits (i.e., cognitive control) (5, 6). In line with this notion, previous studies suggested a codevelopment of advantageousinequity aversion with the ability of cognitive control (6) and mentalizing (14) in human development. In contrast to the existence of disadvantageous-inequity aversion across species, advantageous-inequity aversion has thus far only been observed in human and nonhuman species with extensive cooperation outside of kinship relationships (5). Therefore, it is conceivable that the processing of advantageous inequity may require brain structures involved in mentalizing [e.g., dorsomedial prefrontal cortex (DMPFC)] (15), norm violation detection (e.g., aINS) (16-20), and cognitive control [e.g., dorsolateral prefrontal cortex (DLPFC)] (21), in addition to regions representing values of relative gain (e.g., ventral striatum) (22).

Based on the observed behavioral differences and the proposed differences in psychological mechanisms, we propose two hypotheses regarding the neural mechanisms of inequity processing (Fig. 1). Hypothesis 1 (Fig. 1A) postulates a shared system for processing both advantageous and disadvantageous inequity (e.g., the value representation system for processing general inequity). This hypothesis is analogous to the neural common currency hypothesis in neuroeconomics, which posits that reward value from various modalities is encoded by the same neural computational process (23, 24). The shared system for processing general inequity could be modulated by separate systems involved in advantageous-inequity-specific processing (e.g., mentalizing, norm compliance, and cognitive control) and disadvantageous-inequity-specific processing (e.g., emotional processing), resulting in different attitudes toward inequity when one is in advantageous status vs. disadvantageous status. Hypothesis 2 (Fig. 1B) assumes that advantageous inequity and disadvantageous inequity rely on distinct psychological and neural mechanisms. Comparing the neural activations associated with advantageous and disadvantageous inequity can help tease apart these two hypotheses: if nonoverlapping brain networks are observed, it indicates differential neurocognitive substrates underlying these two types of inequity (hypothesis 2); if overlapping brain networks are identified, this hints at, but not necessarily demonstrates, shared neurocognitive processes underlying these two form of inequity, as different neural activation patterns (or representations) could be encoded in overlapping univariate activation networks (25). In this case, further multivariate analyses, such as multivariate pattern analysis (MVPA) (26) and representational similarity analysis (RSA) (27), are needed to formally examine whether the overlapping brain networks exhibit shared or distinct neural representations.

A few studies have investigated whether the processing of advantageous and disadvantageous inequity involve shared or distinct neural mechanisms (28–30). Given the inherent correlation between self-payoff and advantageous inequity and the correlation between other-payoff and disadvantageous inequity

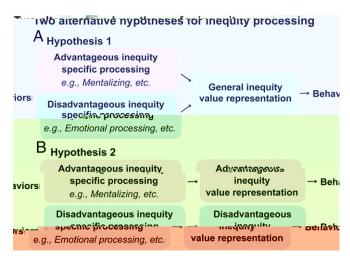


Fig. 1. Two potential hypotheses regarding the psychological and neural mechanisms underlying inequity processing. (A) Hypothesis 1 postulates a shared system for processing both advantageous and disadvantageous inequity (e.g., the value representation system for processing general inequity). This hypothesis is analogous to the neural common-currency hypothesis in neuroeconomics, which posits that reward value from various modalities is encoded by the same neural computational process (23, 24). The shared system for processing general inequity could be modulated by separate systems involved in advantageous-inequity—specific processing (e.g., mentalizing, norm compliance, and cognitive control) and disadvantageous-inequity—specific processing (e.g., emotional processing), resulting in different attitudes toward inequity when one is in advantageous status vs. disadvantageous status. (B) Hypothesis 2 assumes that advantageous inequity and disadvantageous inequity rely on distinct psychological and neural mechanisms.

in experimental designs, the results of these studies are mixed. For example, one neuroimaging study (29) focused on participants' sharing decisions in advantageous and disadvantageous frames, in which participants were asked to choose between an equal split of money (1 coin for self and 1 coin for other) and an advantageous split (e.g., 2 coins for self and 0 coin for other) or a disadvantageous split (e.g., 1 coin for self and 2 coins for other). The brain activity for choosing the advantageous options in contrast to the brain activity for choosing the equal option was regarded as the neural correlates of advantageous inequity; similar analysis was conducted for disadvantageous inequity. However, it is hard to discern whether the brain activations revealed in these comparisons are driven by the "inequity," by the actual payoff, or by both.

While it is difficult to quantitatively dissociate the amount of self/other payoff and the degree of inequity, one way to dissociate the psychological and neural processes of payoff and inequity is to manipulate the social context in which the resource allocation occurs. If a certain social context modulates the salience of inequity but not the salience of absolute payoff, then manipulating such a context would allow us to observe changes in the processing of inequity but not the payoff (31). This logic is in line with the "separately modifiable" principle, which has been used to dissociate neurocognitive constructs that resemble each other psychologically and neurally (25, 32). Indeed, previous findings have provided the basis for us to apply this separately modifiable principle to the understanding of neurocognitive mechanisms underlying advantageous and disadvantageous inequity. On the one hand, the brain structures involved in nonsocial reward encoding (e.g., orbitofrontal cortex) are suggested to represent the relative/subjective value, which strongly depends on the context, rather than the absolute/objective value of an object (33). The existence of such contextual coding in nonsocial value and decision circuits provides a clue for the existence of similar value representation principles in social decision making (34). On the other hand, similar to nonsocial valuation, individuals are capable of integrating social context-related information into decision-making processes to adjust their responses to inequity (4, 35–37). These flexible adjustments take place regularly in various contexts in everyday life (38), which enable us to maintain cooperative relationships, maximize personal welfare, and adapt to dynamic social situations (39, 40). Moreover, individuals' attitudes (or subjective values) toward advantageous and disadvantageous inequity may vary differently according to contexts. For example, when distributing resources as a dictator, individuals tend to avoid advantageous inequity when interacting with cooperative others (e.g., friends or neighbors) but are more tolerant of advantageous inequity when interacting with competitive others (e.g., competitors or salesmen). In contrast, the context change has no effect on disadvantageousinequity aversion (4).

Investigating the neural correlates of advantageous and disadvantageous inequity from the perspective of context dependency requires a social context that modulates the salience of these two types of inequity simultaneously. One such context is the interpersonal guilt, an emotional state associated with the awareness of causing harm to a victim or violating perceived norms (41). Guilt is closely related to inequity aversion because it both signals and constitutes the obligation of wrongdoers to balance the inequity created by their wrongdoing or transgression (41-43). On the one hand, obtaining more or suffering less than the others is an important source of guilt (41, 44). In dictator game (DG), the extent to which a dictator is averse to advantageous inequity is regarded in some decision theories as reflecting anticipatory guilt (2, 45, 46). On the other hand, the experience of guilt motivates conciliatory gestures toward victims, which aim at reducing inequity and restoring the relationship back to an even footing (41, 47). Previous studies have shown that individuals show increased generosity to the victims

when feeling guilty (47–49). This increased generosity may result from increased advantageous and/or decreased disadvantageous-inequity aversion when individuals are making decisions in a state of guilt (50).

We first tested this proposal in two behavioral studies. In each round, the participant played a dot estimation task with an anonymous coplayer (i.e., a confederate) who would receive pain stimulation with 50% probability when either the coplayer or the participant him/herself responded incorrectly (Fig. 2A). At the end of each round, the participant acted as the dictator and completed a continuous version (50) (experiment 1; Fig. 2B) or a binary choice version of DG (experiment 2; Fig. 2C), which determined the payoffs for him/herself and the coplayer (Materials and Methods). The DG gave the participant a chance to compensate for the coplayer in this trial. The participant was told that the coplayer did not know the existence of DG and could not see the DG choices during the experiment. Incorrect trials in the dot estimation task formed a 2 (Agent who performed dot estimation task: Self vs. Other) by 2 (Outcome for the coplayer: Pain vs. Nopain) within-participant design. The Self\_Pain condition was the critical condition to induce guilt. The other three conditions controlled for confounding factors, such as empathy for the coplayer and regret for estimating incorrectly. Thus, the interaction between Agent and Outcome was the guilt effect that we focused on. We used the Fehr-Schmidt inequity aversion

neural mechanisms underlying context-dependent advantageousand disadvantageous-inequity aversion in experiment 3, in which participants performed the same task as experiment 2 in the fMRI scanner.

Dissociable Contextual Effects on Advantageous- and Disadvantageous-Inequity Aversion at the Behavioral Level. For all of the three experiments, 2 (Agent: Self vs. Other) × 2 (Outcome: Pain vs. Nopain) repeated-measures ANOVAs on the self-reported guilt ratings in the postscan questionnaire yielded significant interactions between Agent and Outcome (Fig. 3A and SI Appendix, Table S3). Participants felt guiltier when they themselves inflicted the pain upon the coplayers (Self\_Pain) than when the coplayers themselves inflicted the pain (Other\_Pain); this Agent effect was decreased in Nopain conditions (i.e., Self\_Nopain vs. Other\_Nopain), demonstrating the robustness and validity of our paradigm to induce guilt.

To test whether our context manipulation modulated individuals' advantageous- and disadvantageous-inequity aversion, we used the Fehr-Schmidt inequity aversion model (2, 50) to capture individuals' weights on advantageous (a) and disadvantageous  $(\beta)$  inequity aversion for each of the four conditions, at both the group level (experiments 1–3) and the individual level (experiments 2 and 3) (Materials and Methods). The Fehr-Schmidt inequity aversion model explained participants' choices significantly better than six other plausible models (SI Appendix, SĪ Methods and Table S11). These results indicate that participants' behavioral changes in the guilt context were derived, to a large extent, from increased advantageous-inequity aversion and decreased disadvantageous-inequity aversion, but not from increased subjective values of other-payoff, changes in participants' attitudes toward inequity aversion in general, or changes in their perceived fairness norms.

Both group-level model fitting in the three experiments (Fig. 3 *B–D*) and individual-level model fitting (*SI Appendix*, Fig. S1) in experiments 2 and 3 demonstrated that, compared with the Other\_Pain condition, participants'  $\alpha$  increased and  $\beta$  decreased in the Self\_Pain condition, while these effects were absent or decreased in the Nopain conditions (i.e., Self\_Nopain vs. Other\_Nopain) (SI Appendix, Tables S3 and S4). Patterns of model-free results in all of the three experiments were consistent with the model-based results

(SI Appendix, SI Results and Fig. S2).

To test whether the contextual effects on advantageous and disadvantageous inequity are dissociable at the behavioral level, we examined the correlation between the contextual effects (i.e., the interactions between Agent and Outcome) on  $\alpha$  and  $\beta$  in both experiments 2 and 3. To this end, we estimated  $\alpha$  and  $\beta$  for each participant in each condition, and estimated the contextual effect [i.e., (Self\_Pain - Other\_Pain) - (Self\_Nopain - Other\_Nopain)] on  $\alpha$  and  $\beta$  for each participant. Results showed that the contextual effects on the two types of inequity aversion were uncorrelated (experiment 2: r = -0.023, P = 0.911; experiment 3: r = -0.152, P = 0.9110.479), indicating that the individuals with higher contextual effects on  $\alpha$  did not necessarily exhibit higher or lower contextual effects on  $\beta$  (Fig. 3 E and F).

Neural Responses to Inequity in Advantageous and Disadvantageous Frames. To identify brain regions involved in advantageous- and disadvantageous-inequity processing, we classified binary choices shown to the participants into the advantageous frame and the disadvantageous frame according to the relative status of selfin this condition than in the other three conditions, which would in turn result in boosted activity differences between HI and LI conditions in these regions (Fig. 4A). Thus, the activity of these brain regions would show significant Agent × Outcome × Inequity level three-way interactions [(Self\_Pain\_HI > Self\_Pain\_LI) -(Self\_Nopain\_HI > Self\_Nopain\_LI) - (Other\_Pain\_HI > Other\_Pain\_LI) + (Other\_Nopain\_HI > Other\_Nopain\_LI) in the advantageous frame. Similarly, brain regions in context-dependent processing of disadvantageous inequity would show less sensitivity to disadvantageous inequity in the Self\_Pain condition than in the other three conditions, which would in turn result in decreased activity difference between HI and LI conditions in these regions (Fig. 4B). Thus, the activity of these regions would also show significant Agent × Outcome × Inequity level three-way interactions, but the direction of this effect would be opposite to that in the advantageous frame [(Self\_Pain\_LI > Self\_Pain\_HI) - (Self\_Nopain\_ LI > Self\_Nopain\_ HI) - (Other\_Pain\_ LI > Other\_Pain\_ HI) + (Other\_Nopain\_ LI > Other\_Nopain\_ HI)]. Based on these hypotheses, we focused on the neural responses during the decision phase at which participants decided self- and other-payoffs and established general linear model 1 (GLM1) to reveal brain regions that were separately involved in context-dependent processing of advantageousand disadvantageous-inequity aversion (SI Appendix, SI Methods).

For the advantageous frame, significant activations were found in the left aINS [-30, 21, -20], rDLPFC [39, 20, 37], and DMPFC [-12, 47, 40] (Fig. 5A, I and VI, and SI Appendix, Table S7). Compared with other conditions, when the participant inflicted pain upon the coplayer, the activity difference between HI and LI choices on left aINS, rDLPFC, and DMPFC increased in the advantageous frame (Fig. 5A, II, IV, and VII, and SI Appendix, Fig. S3 A-C), indicating the increased sensitivity of these regions to advantageous inequity. This pattern on left aINS, rDLPFC, and DMPFC was absent for the disadvantageous frame (Fig. 5A, III, V, and VIII).

For the disadvantageous frame, we observed only activation in the left pINS  $[-42, -\overline{4}, 7]$  (Fig. 5B, I, and SI Appendix, Table S7), which showed reduced sensitivity to disadvantageous inequity in the Self\_Pain condition, relative to other conditions (Fig. 5B, III,

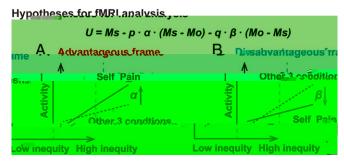


Fig. 4. Hypotheses for fMRI analysis. In close correspondence to the behavioral analysis, we established the hypotheses for fMRI analysis. (A) Given the increased advantageous-inequity aversion ( $\alpha$ ) observed in the Self\_Pain condition, we hypothesized that brain regions involved in advantageousinequity processing would show greater sensitivity to advantageous inequity in the Self\_Pain condition than in other three conditions, which would in turn result in boosted activity difference between the highinequity conditions (HI) and low-inequity conditions (LI) in these regions. Thus, the activity of these brain regions would show significant Agent by Outcome by Inequity level three-way interactions in the advantageous frame. (B) Similarly, given the decreased disadvantageous-inequity aversion (β) observed in the Self\_Pain condition, brain regions in the processing of disadvantageous inequity would show less sensitivity to disadvantageous inequity in the Self\_Pain condition than in the other three conditions, which would in turn result in decreased activity difference between high-inequity conditions (HI) and low-inequity conditions (LI) in these regions. Thus, the activity of these brain regions would also show significant Agent by Outcome by Inequity level three-way interactions, but the direction of these effects would be opposite to that in the advantageous frame.

# Advantageous-inequity-related brain regions

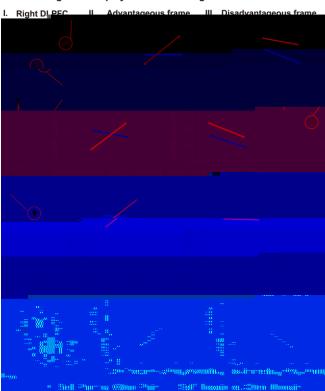


Fig. 5. Neural correlates of context-dependent advantageous- and disadvantageous-inequity processing. (A) Compared with other conditions, when the participant inflicted pain upon the coplayer (i.e., Self\_Pain condition), the activity difference between high-inequity and low-inequity choices in left aINS, rDLPFC, and DMPFC (I and VI) increased in the advantageous frame, indicating increased sensitivity of these regions to advantageous inequity (II, IV, and VII). This pattern of effects was absent on left aINS, rDLPFC, and DMPFC for the disadvantageous frame (III, V, and VIII). (B) Compared with other conditions, when the participant inflicted pain upon the coplayer (i.e., Self\_Pain condition), the activity difference between highinequity and low-inequity choices in left pINS (/) decreased in the disadvantageous frame, indicating decreased sensitivity of these regions to disadvantageous inequity (III). The effect was absent for the advantageous frame (II). Error bars represent SEM.

and SI Appendix, Fig. S3D). The effect of left pINS was absent for the advantageous frame (Fig. 5B, II). Moreover, no cluster survived statistical correction in either the conjunction analysis for the two frames or if we combined the data from the two frames to conduct contrast analysis. Thus, different brain regions were involved in processing advantageous and disadvantageous frames: while left aINS, rDLPFC, and DMPFC were involved in the context-dependent processing of advantageous inequity, left pINS was involved in the context-dependent processing of disadvantageous inequity.

Spatial Gradient Within Insula for Context-Dependent Advantageous-Inequity vs. Disadvantageous-Inequity Aversion Processing. To formally test whether the contextual effects on neural responses to advantageous and disadvantageous inequity were modulated by rostrocaudal position, we defined five regions of interest (ROIs) along the left anterior to posterior insula (Fig. 6A, Left) (51, 52). Specifically, in addition to the ROIs of the aINS and the pINS identified in the whole-brain analysis, we drew a straight line between these two ROIs and selected another three coordinates equally distributed along this line. The specific locations of each ROI on the coronal axis were slightly adjusted to ensure that

*Right*). The contextual effect on neural responses to inequity in the disadvantageous frame became stronger in more posterior ROIs, with a linear increase from left aINS to left pINS  $[F_{(1,\ 25)}=5.084,P=0.033]$ ; the contextual effect on neural responses to inequity in the advantageous frame became stronger in more anterior ROIs, but the linearity did not reach significance  $[F_{(1,\ 25)}=1.946,P=0.175]$ . The results remained the same using smoothed data (*SI Appendix*, Fig. S4).

Differential Psychological Components Associated with Advantageousand Disadvantageous-Inequity Processing. To investigate whether the context-dependent processing of advantageous and disadvantageous inequity were associated with differential psychological components, we metaanalytically decoded these two processes using the Neurosynth Image Decoder (neurosynth.org; ref. 54); this allowed us to quantitatively evaluate the representational similarity (27) between any Nifti-format brain image and selected metaanalytical images generated by the Neurosynth database. Using this online platform, we compared the unthresholded contrast maps in advantageous and disadvantageous frames against the reverse inference metaanalytical maps for 13 terms related to the processing of inequity (11, 12) and the function of insula (55) generated from this database. Results demonstrated that the processing of advantageous inequity was associated with terms related to "social" and "mentalizing," while the processing of disadvantageous inequity was associated primarily with "somatosensory," "pain," and "sensorimotor" terms (Fig. 6B).

Functional Connectivity of the pINS in the Disadvantageous Frame. To test the probability that the processing of context-dependent advantageous- and disadvantageous-inequity aversion relies not only on neural activities but also functional connectivities between brain regions, we performed a psychophysiological interaction analysis (PPI) (56) focusing on left aINS, rDLPFC, and DMPFC identified for the advantageous frame and left pINS identified for the disadvantageous frame. When left pINS was used as the seed, results revealed significant Agent by Outcome by Inequity level three-way interactions on the functional connectivity between left pINS and dACC (peak coordinate extracted from Neurosynth metaanalysis for "conflict" term: [-6, 20, 34]; max T value = 3.59; cluster size = 79 voxels; Fig. 7A, I, and SI Appendix, Table S8), and between left pINS and right amygdala (peak coordinate extracted from Neurosynth metaanalysis for "emotion" term: [27, 2, -20]; max T value = 3.09; cluster size = 18 voxels; Fig. 7*A*, *II*, and *SI Appendix*, Table S8) [small volume correction (SVC),  $P_{\rm FWE} < 0.05$ , following an initial threshold of P < 0.005, uncorrected]. Specifically, compared with Self\_Nopain condition, the contrast between the highinequity (HI) and the low-inequity (LI) conditions in left pINS-dACC connectivity and left pINS-right amygdala con-

these ROIs were located on the insula template of automated anatomical labeling (53) due to the curvy shape of the insular cortex (final MNI coordinates of the five ROIs: [-30, 20, -17], [-33, 14, -11], [-39, 8, -5], [-40, 2, 1], [-42, -4, 7]). For each ROI, we extracted the  $\beta$  estimates for each condition in the advantageous frame and the disadvantageous frame, respectively, using fMRI data without smoothing in data preprocessing. In each frame and for each ROI, we computed the contextual effect on neural responses to inequity, taking it as the absolute value of the Agent × Outcome × Inequity level three-way interaction effect [(Self\_Pain\_HI > Self\_Pain\_LI) - (Self\_Nopain\_HI > (Other\_Pain\_HI > Other\_Pain\_LI) (Other\_Nopain\_HI > Other\_Nopain\_LI)]. We then put the values into a 2 (frame: Advantageous vs. Disadvantageous)  $\times$  5 (ROI locations) repeated-measures ANOVA. Results showed a clear spatial distinction in the context-dependent processing of advantageous- vs. disadvantageous-inequity aversion, with a significant interaction between frame and ROI location  $[F_{(4, 100)} = 4.319, P = 0.003]$  (Fig. 64,

on self-payoff and other-payoff representation, no cluster survived the whole-brain cluster level threshold. Moreover, no three-way interaction was found for neural responses to self-payoff or other-payoff in left aINS, rDLPFC, DMPFC, and left pINS (*SI Appendix*, Fig. S5), indicating that the observed effects of these regions in inequity processing were not driven by the value representations of self-payoff or other-payoff per se.

### **Discussion**

Combining an interpersonal interactive game (49) that modulates individuals' advantageous- and disadvantageous-inequity aversion simultaneously and a variant of DG (50) that enables us to characterize individuals' changes in inequity aversion, we provide evidence showing that the context-dependent processing of advantageous inequity thand (displaying the gold of the context dependent processing of advantageous inequity thand (displaying the gold of the context dependent processing of advantageous inequity thand (displaying the gold of the context dependent processing of advantageous inequity thand (displaying the gold of the context dependent processing of advantageous inequity thand (displaying the gold of the context dependent processing of advantageous inequity than the context dependent processing of advantageous inequity that the context dependent processing of advantageous inequity than the context dependent processing of advantageous inequity that the context dependent processing of advantageous inequity the context dependent processing of advantageous inequity the context depe

interaction, the stronger the neural adjustment; for the disadvantageous frame, the smaller this value of interaction, the stronger the neural adjustment. The individual difference in sensitivity to guilt context [i.e., guilt proneness assessed by the Guilt and Shame Proneness scale (GASP) (Materials and Methods)] was related to the strength of neural adjustment in brain regions involved in advantageous-inequity aversion processing (i.e., left aINS, rDLPFC, and DMPFC) and brain regions involved in disadvantageous-inequity aversion processing (i.e., left pINS, dACC, and right amygdala) (*SI Appendix, SI Methods*). Results demonstrated that the individual's sensitivity to context predicted the strength of neural adjustment in rDLPFC in the advantageous frame (r = 0.437, P = 0.026), and the regression remained significant after one extreme value, which could be considered an outlier, was excluded (r = 0.402,P = 0.047) (Fig. 7B, I). This effect was not observed for the disadvantageous frame (r = 0.018, P = 0.929). Moreover, the individual's guilt proneness could predict the strength of neural adjustment in dACC in the disadvantageous frame (r = -0.404, P = 0.041) (Fig. 7B, II). This effect was not observed for the advantageous frame (r = 0.129, P = 0.529).

We established two more GLMs to rule out the possibility that the observed activations of brain regions were driven by the value representation of self-payoff (GLM2) and other-payoff (GLM3) (SI Appendix). For the fMRI analyses on the contextual effects that plays an important role in emotional processing (65). Patients with the post-traumatic stress disorder symptom of hyperarousal have hyperconnectivity between pINS and amygdala, indicating the involvement of pINS–amygdala connectivity in emotional responses (66). Interoceptive awareness, which is mainly represented in pINS (58, 67), modulates the emotional responses to unfair proposals in UG (68). Here, we found that not only pINS activity but also its functional connectivity with amygdala showed significant interactions between context and disadvantageous-inequity level.

In contrast to the absence of aINS activity in the disadvantageous frame, we observed context-dependent responses in aINS for the advantageous frame. In DG, the advantageous-inequity aversion is usually interpreted as resulting from the anticipated "guilt" feeling, that is, the negative feeling induced by norm violation (e.g., earning more than others) (2, 45, 46). Chang et al. (69) suggested the role of aINS in minimizing anticipated guilt and motivating adherence to the perceived social norm in trust game. Consistently, previous work on social conformity has revealed the involvement of aINS (70, 71), indicating that one function of aINS is to track deviations from the perceived social norm and bias actions to maintain adherence to this norm. This proposal can also be applied to a series of studies demonstrating the involvement of aINS in deciding to reject unfair offers in UG (11-13). Our results extend the role of aINS and demonstrate its involvement in adjusting advantageous-inequity aversion (or the anticipated guilt) according to social contexts. Taking into account the functions of aINS suggested by the aforementioned studies, we suggest that the increased aINS responses to advantageous inequity when individuals inflict pain upon others reflect their increased sensitivity to anticipated norm violation for choosing advantageous options; this anticipation might prevent them from actually choosing these options.

Neural Correlates of Context-Dependent Advantageous-Inequity Aversion. In addition to aINS, two regions that play critical roles in social decision making, DMPFC and rDLPFC, were identified for the advantageous frame. DMPFC is primarily related to the understanding of other's mental states (i.e., mentalizing) (for a review, see ref. 15). Given that the ability of mentalizing (i.e., understanding the other's feeling of being hurt in the interpersonal transgression context) is a foundation of guilt experience (41, 72), it seems natural to extend the mentalizing process to the processing of the anticipated feeling of "guilt," that is, the advantageous-inequity aversion (2, 45, 46). The recruitment of DMPFC in the context-dependent processing of advantageous inequity here may help individuals to accurately anticipate the coplayer's feelings of disappointment in getting less across different contexts and adjust their behaviors according to contexts.

Disadvantageous-inequity aversion emerges in early childhood, whereas advantageous-inequity aversion emerges in late childhood, as the latter may require the development of behavioralcontrol-related brain regions to support norm compliance (for a review, see ref. 6). Consistently, a behavioral study demonstrated that rejecting advantageous inequity requires more cognitive resources than rejecting disadvantageous inequity (73). Here, we provide neural evidence that DLPFC, a region implicated in cognitive control (21) and social norm compliance (74–76), contributes to the adjustment of advantageous-inequity aversion to social contexts. Moreover, individuals with greater neural adjustments in DLPFC activity were associated with higher sensitivity to guilt context in daily life. These findings are congruent with the suggestion that robust cognitive control allows for responding to the dynamically changing environments with increased flexibility (77). Taken together, our findings demonstrate the "social" nature underpinning the context-dependent processing of advantageous inequity, which recruits the processes of norm violation detection, cognitive control, and mentalizing, reflected by the neural adjustments in aINS, DLPFC, and DMPFC.

Neural Correlates of Context-Dependent Disadvantageous-Inequity Aversion. In addition to the pINS-amygdala functional connectivity discussed above, context-dependent disadvantageous-inequity aversion processing was also associated with the functional connectivity between pINS and dACC, a region implicated in conflict monitoring (78). Previous studies have shown increased activity of dACC in response to unfair offers in UG, which may reflect the conflict between the unfairness-evoked aversive responses and the self-interest to gain monetary reward (8, 11-13). We suggest that, during the experience of guilt, the decreased sensitivity of pINSdACC functional connectivity in response to disadvantageous inequity might indicate reduced conflict between aversive responses and self-interest. The role of dACC in the context-dependent disadvantageous-inequity aversion was further confirmed by the correlation between individuals' sensitivity to contexts and the strength of neural adjustment in dACC. In sum, the contextdependent processing of disadvantageous-inequity aversion recruits the interoceptive system, emotional system, and conflict monitoring system, reflected by the involvements of pINS, amygdala, and dACC.

Implications and Future Directions. First, in the current study, we have leveraged the benefit of combining an interactive game in social psychology and computational models in neuroeconomics. While interactive games enable us to observe participants' behaviors and neural responses in real-life—like contexts, the application of sophisticated economic models enable us to quantify psychological constructs mathematically and examine these psychological constructs at the neural level (79, 80). Although we manipulated only a single context (i.e., interpersonal guilt) in the current study, our interdisciplinary paradigm may promote future studies to investigate related issues in various contexts.

Second, our findings of nonoverlapping brain regions for advantageous- and disadvantageous-inequity aversion provide valuable evidence for distinguishing between the two potential hypotheses regarding the neural mechanisms of inequity processing and support hypothesis 2 (Fig. 1B). It is worth noting, however, that the observed difference in regions involved in processing advantageous vs. disadvantageous inequity is not sufficient for us to draw the conclusion that advantageous inequity and disadvantageous inequity are separate, nonoverlapping psychological constructs. In the current study, we investigated the neural correlates of two types of inequity aversion under the framework of univariate analysis. However, it is possible that these two types of inequity aversion are also encoded by spatially distributed activation patterns in the brain (26), which may not be detected in the univariate analysis. Future studies using multivariate analyses [e.g., MVPA (26) or RSA (27)] may provide more evidence for these questions. Moreover, it is also possible that there are overlapping brain regions, which process both types of inequity, but fail to survive thresholding in our study. Therefore, future independent replications, as well as further studies using other context manipulations or other paradigms, are needed to address this issue.

Third, we did not observe the involvement of the reward system [e.g., ventral striatum (VS) or ventromedial prefrontal cortex (VMPFC)] in either the advantageous frame or the disadvantageous frame, which seems inconsistent with the activation of VS and VMPFC for both frames suggested by previous studies (30, 81). Nevertheless, in the later paradigms, participants either were presented with the redistributions that reduced the initial inequity in the original distributions (81) or had the right to change the unequal distributions after seeing these distributions (30). Therefore, we suggest these activations of reward-related areas actually reflected the experienced or expected pleasure of the changes in the unequal distributions, not the reactions to inequity itself. Despite this, the absence of reward-related regions in the advantageous frame seems puzzling, given that a number of studies on social comparison showed the activation of VS and VMPFC when participants performed better or attained better outcomes than others in competitive environments (22). One possible explanation is that, in those studies, individuals were satisfied with the advantageous outcomes due to the context of competition. In contrast, in the current study, the setting that the coplayer may pay for the participant's mistakes created a cooperative relationship, and the participant put negative values on advantageous inequity (positive parameter  $\alpha$ ) in all of the four conditions, which may explain the absence of reward-related regions. Thus, an empirical question for future research is which psychological and neural mechanisms support the transition from advantageous status enjoyment to advantageous status aversion.

Finally, the ability to flexibly integrate contextual information and adjust decisions and behaviors accordingly is a crucial skill underlying successful social interactions (39, 40, 77). Understanding how individuals make behavioral and neural adjustments to the social context provides valuable insights regarding certain social dysfunctions, such as autism (82) or

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