
Special Topic: Brain-Inspired AI Research

$$\frac{1}{p} = \sum_{i=1}^3 \frac{D_{\text{same}}}{D_i}. \quad (1)$$

Improvement

$$= (\text{Threshold}_{\text{pre}} - \text{Threshold}_{\text{post}}) / \text{Threshold}_{\text{pre}} \times 100\%. \quad (2)$$

$$MI = \frac{R_{\text{texture}} - R_{\text{noise}}}{R_{\text{texture}} + R_{\text{noise}}}, \quad (3)$$







